

Short Description: EzWagez is a useful software that will automatically calculate net paycheck amounts using the latest federal income tax tables as provided by the IRS. EzWagez is a software used to calculate the advanced earned income credit payments. Computes totals for the quarterly form 941 return as well as state unemployment returns. The application provides payment history reports per employee and for the company. EzWagez is a flexible, sophisticated and easy-to-use tool. KEYMACRO Description: Short Description: EzWagez is a useful software that will automatically calculate net paycheck amounts using the latest federal income tax tables as provided by the IRS. EzWagez is a software used to calculate the advanced earned income credit payments. Computes totals for the quarterly form 941 return as well as state unemployment returns. The application provides payment history reports per employee and for the company. EzWagez is a flexible, sophisticated and easy-to-use tool. Short Description: EzWagez is a useful software that will automatically calculate net paycheck amounts using the latest federal income tax tables as provided by the IRS. EzWagez is a software used to calculate the advanced earned income credit payments. Computes totals for the quarterly form 941 return as well as state unemployment returns. The application provides payment history reports per employee and for the company. EzWagez is a flexible, sophisticated and easy-to-use tool. Short Description: EzWagez is a useful software that will automatically calculate net paycheck amounts using the latest federal income tax tables as provided by the IRS. EzWagez is a software used to calculate the advanced earned income credit payments. Computes totals for the quarterly form 941 return as well as state unemployment returns. The application provides payment history reports per employee and for the company. EzWagez is a flexible, sophisticated and easy-to- 70238732e0

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- This is an API that helps developers create portable applications that are platform-independent. Key is used to create portable applications that work on Windows, Linux, \*BSD, and Solaris - This API is an adaptation of the Java class java.awt.Robot that makes it easier to program graphical user interface (GUI) applications. KeyMap class holds information to display a key map. A key map may show a keyboard layout or a game board with a map of a maze or a chess board. - XML is used to describe a KeyMap to applications. This saves time in writing the code to create a key map. - KeyBindings are used to bind a key with an action. KEYMACRO Summary: - The KeyMap class helps the developer create a GUI application with a key map. - A KeyMap has an XmlElement representing a key map and can have actions, displayed by KeyBindings. - The KeyMap interface and the KeyMapKey class define the methods used by a KeyMap. - The KeyMapKey class defines the interface used to define the key's location in the KeyMap. - The KeyBinding class defines the interface for binding a key with a KeyMap. - The KeyEvent class defines the key events and the methods that are supported by KeyBindings. - The KeyBoard class defines the methods used to read and write the keyboard. - The KeyListener class defines the methods that are supported by KeyBindings. - The KeyStroke class defines the methods used to read and write the keystroke. - The KeyboardFocusManager class manages the focus among multiple windows. - The Toolkit class is used to support classes that are native to a platform. - The XWindowPeer class is a class used to represent the peer window. - The MouseMotionListener class is used to listen for mouse events. - The MouseListener class is used to listen for mouse events. - The KeyManager class is used to manage KeyMaps, which control the action of a keyboard. - The KeyEventDispatcher class is used to dispatch key events to the correct window. - The KeyAdapter class extends KeyManager and uses reflection to dynamically discover the type of the KeyMap object. - The Keymap class is an abstract class and represents a key map. - The KeyBinding class defines the interface for binding a key with a KeyMap. - The

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